

Scheduling Jobs with *Work-Inefficient* Parallel Solutions

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Engineer writes a serial and parallel implementation for each task and lets the *scheduler* decide which implementations to use.

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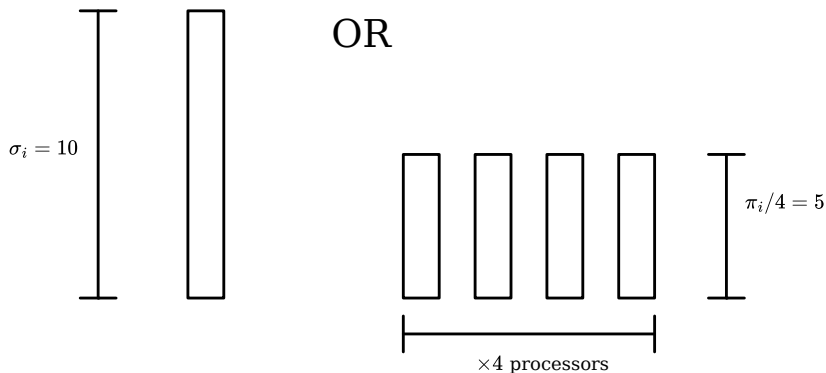
This motivates the algorithmic problem that we consider.

Defining The Serial Parallel Decision Problem

- Input: Set of n tasks (σ_i, π_i, t_i)
- $\sigma_i =$ serial work, $\pi_i =$ parallel work, $t_i =$ arrival time.
- Output: serial/parallel decisions and job schedule.

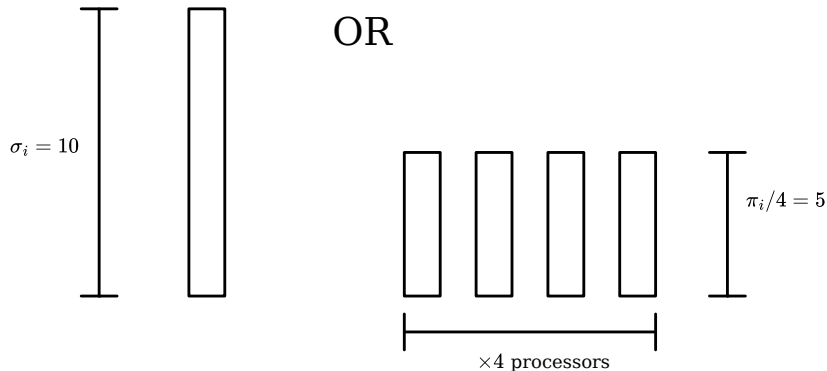
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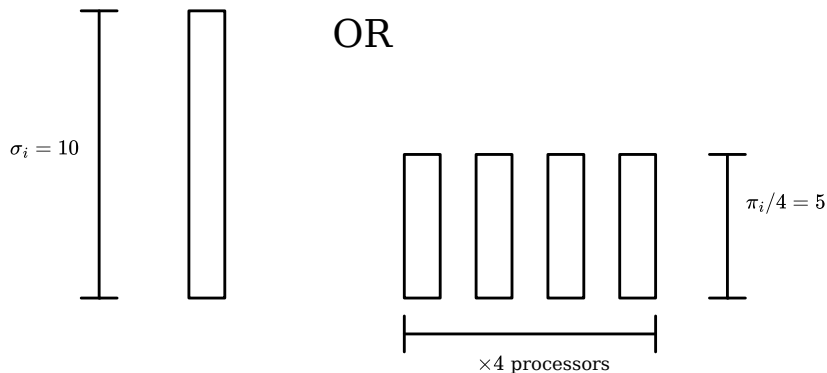
At each time step: allocate p processors to jobs.
(Serial job \implies at most one processor at a time.)



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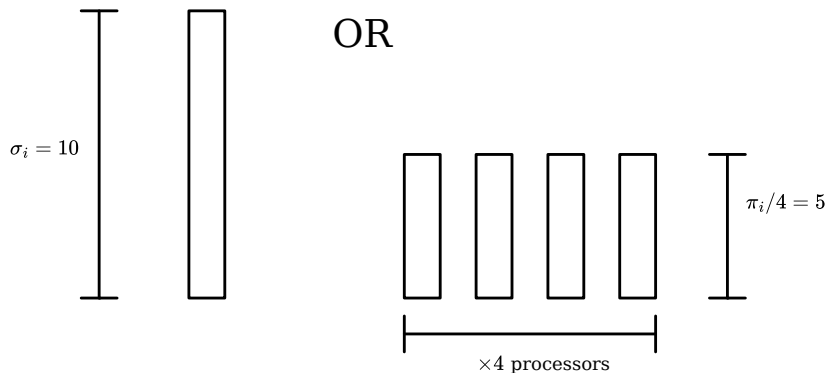
Completion criterion: Suppose job i has work $w \in \{\pi_i, \sigma_i\}$.

Let $x_i(t)$ denote the number of processors allocated to job i at time t . Job i is completed once $\int_0^T x_i(t) dt = w$.



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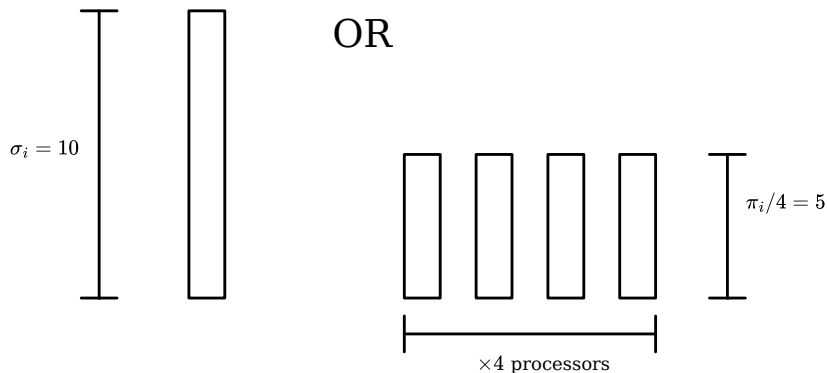
We require $\pi_i/p \leq \sigma_i \leq \pi_i$.



Defining The Serial Parallel Decision Problem

We've now described the model.

Next: discuss the scheduler's objectives.

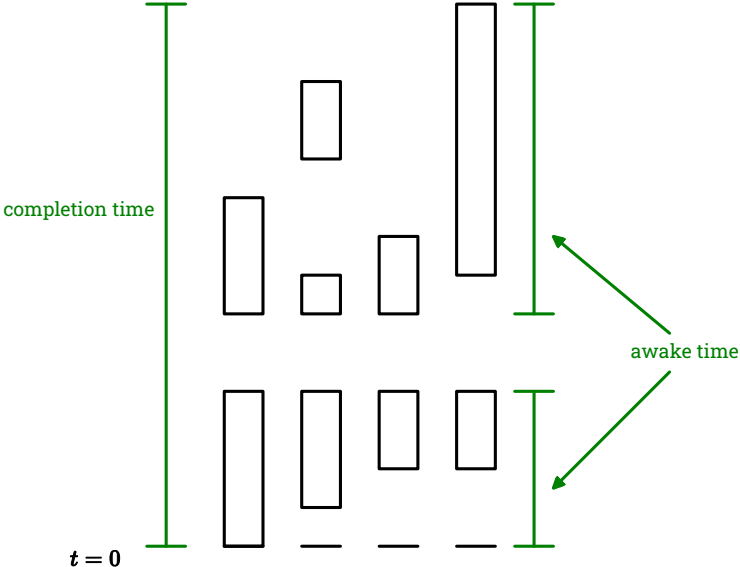


Metric 1: Awake Time

Amount of time when there are uncompleted tasks.

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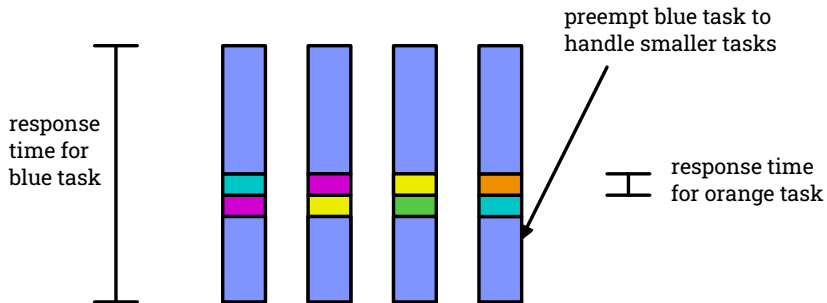


Metric 2: Mean Response Time (MRT)

Average time between receiving a task and completing it.

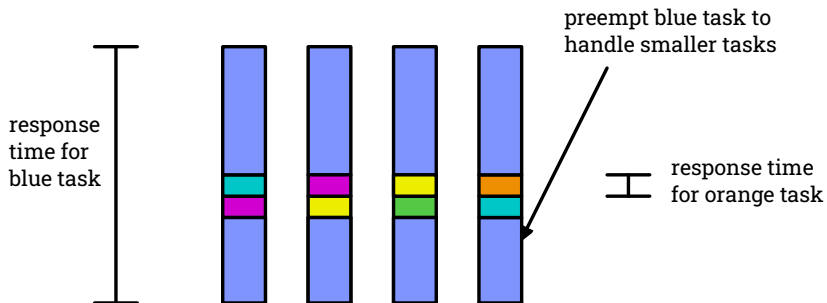
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Next: main results.

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Theorem 1

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Next: Awake time specific results.

Optimizing Awake Time with Additional Restrictions

Theorem 3

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Remark 1

Any scheduler that is both decide on arrival and parallel work oblivious is not $o(\sqrt{p})$ -competitive for awake time.

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Remainder of Talk:

Description and analysis of parallel work oblivious scheduler.

Defining the Scheduler

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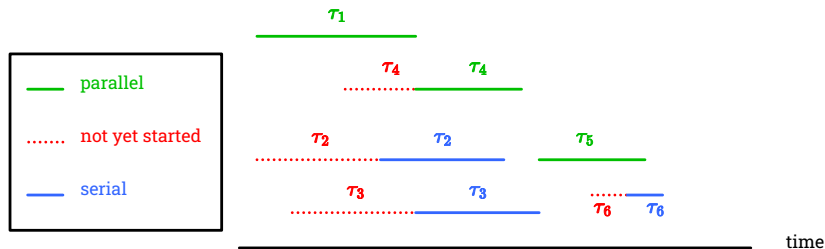
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Next: Proof outline.

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1. Show that at PRO has no idle processors at least half of the time.

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Proof outline:

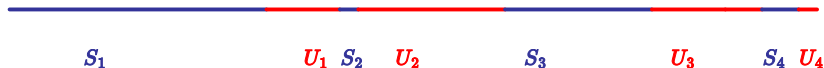
1. Show that PRO has no idle processors at least half of the time.
2. Bound the amount of work that PRO takes.

Analysis of PRO

Saturated time step: no idle processors.

S_i saturated intervals

U_i unsaturated intervals

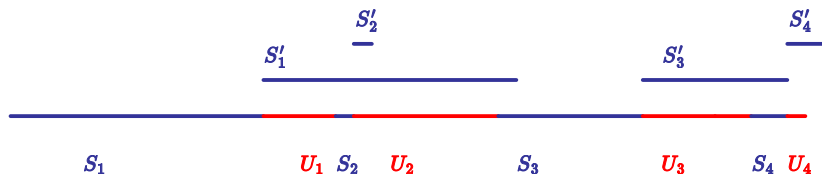


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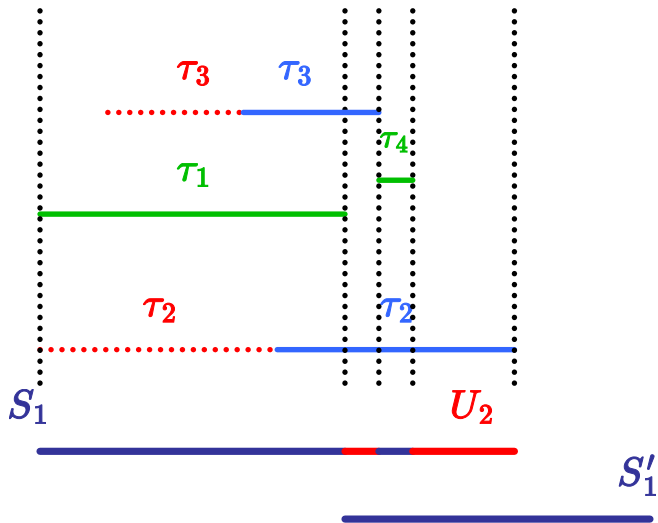
Lemma 6

PRO is saturated at least $1/2$ of the time.

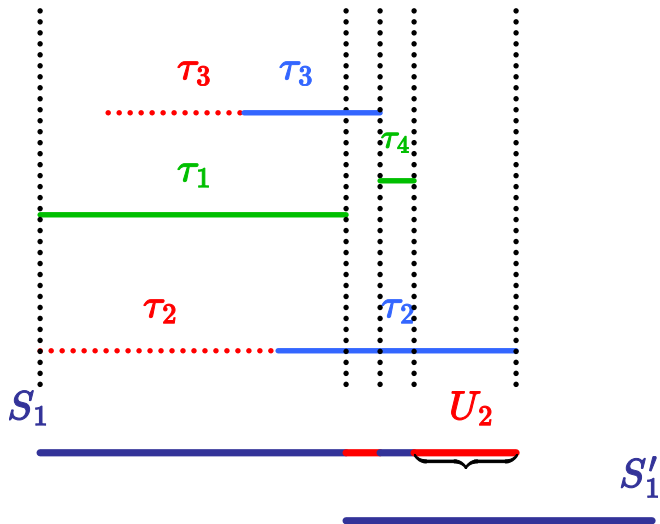
Proof: Let S'_i be a copy of S_i , shifted to start at the end of S_i .
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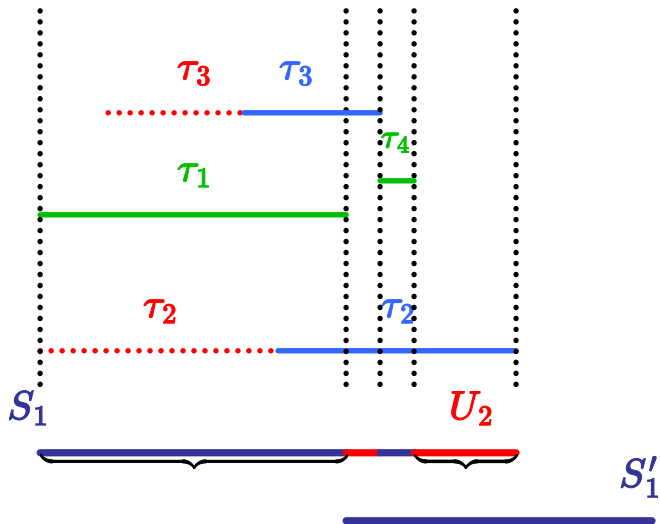
Lemma Proof Sketch



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Lemma: PRO's saturated time is at most $3T_{OPT}$

T_{OPT} : optimal awake time on the tasks.

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The amount of time that PRO is saturated is at most $3T_{OPT}$.

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Bound work on each of four (non-exclusive) categories of tasks τ .
Proof omitted due to time.

PRO Analysis: Combining the Lemmas

Theorem 8

PRO is a 6-competitive parallel work oblivious scheduler for awake time.

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Theorem 8

PRO is a 6-competitive parallel work oblivious scheduler for awake time.

Proof: PRO is saturated for at least $1/2$ of its time steps, and has at most $3T_{OPT}$ saturated time steps. \square

Open Questions

Awake Time

model	lower bound	best algorithm
vanilla	$1.618 - O(1/p)$	2
decide on arrival	$2 - O(1/p)$	3
parallel work oblivious	$2 - O(1/p)$	6
randomized	$1.18 - O(1/p)$	2

Mean Response Time

model	lower bound	best algorithm
$O(1)$ speed augmentation	??	$O(1)$
decide on arrival	??	
parallel work oblivious with $O(1)$ speed augmentation	$\Omega(p^{1/4})$	
non-preemptive	∞	
no speed augmentation	??	

Extra slides

Decide on Arrival Scheduler

Decide on Arrival Scheduler Definition

Fix TAP $\tau_1, \tau_2, \dots, \tau_n$.

Definition 9

C_{ALG}^i : completion time of scheduler ALG on tasks $\tau_1, \tau_2, \dots, \tau_i$.

Scheduler BAL: When task τ_i arrives,

- If $\sigma_i + t_i \geq C_{\text{BAL}}^i$ run τ_i in serial.
- Else, run τ_i in parallel.

Depiction of BAL

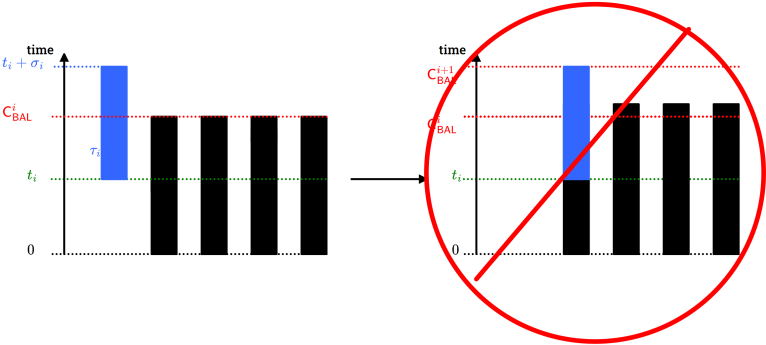


Figure: Serial job is too large: BAL chooses parallel job

Depiction of BAL

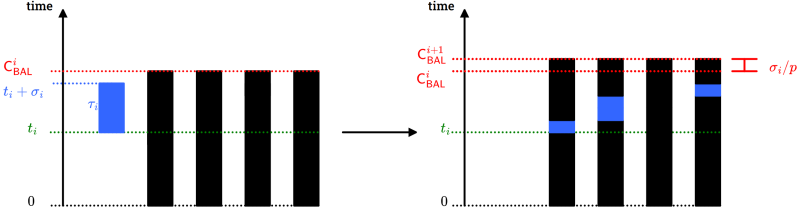


Figure: BAL chooses a serial job

Observe BAL is always “*balanced*”: never has idle processors.

Key Invariant

Let OPT denote the optimal schedule of $\tau_1, \tau_2, \dots, \tau_n$.

Important: OPT is not optimal on the first i tasks, is optimal overall.

Let K_{OPT}^i denote the work of OPT on the first i tasks.

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$$C_{\text{BAL}}^i \leq 2C_{\text{OPT}}^i + K_{\text{OPT}}^i/p.$$

Key Invariant

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$$C_{\text{BAL}}^i \leq 2C_{\text{OPT}}^i + K_{\text{OPT}}^i/p.$$

Immediate corollary: BAL is 3-competitive for completion time.
(Later: extend to awake time.)

Proof of Key Invariant

Assume

$$C_{\text{BAL}}^{i-1} \leq 2C_{\text{OPT}}^{i-1} + K_{\text{OPT}}^{i-1}/p.$$

Case 1: BAL runs τ_i in serial.

$$\begin{aligned} C_{\text{BAL}}^i &= C_{\text{BAL}}^{i-1} + \sigma_i/p \\ &\leq 2C_{\text{OPT}}^{i-1} + (K_{\text{OPT}}^{i-1} + \sigma_i)/p \\ &\leq 2C_{\text{OPT}}^i + K_{\text{OPT}}^i/p. \end{aligned}$$

Proof of Key Invariant

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Case 2: BAL and OPT both run τ_i in parallel.

$$\begin{aligned} C_{\text{BAL}}^i &= C_{\text{BAL}}^{i-1} + \pi_i/p \\ &\leq 2C_{\text{OPT}}^{i-1} + (K_{\text{OPT}}^{i-1} + \pi_i)/p \\ &\leq 2C_{\text{OPT}}^i + K_{\text{OPT}}^i/p. \end{aligned}$$

Proof of Key Invariant

Assume

$$C_{\text{BAL}}^{i-1} \leq 2C_{\text{OPT}}^{i-1} + K_{\text{OPT}}^{i-1}/p.$$

Case 3: BAL runs τ_i in parallel, OPT runs τ_i in serial.

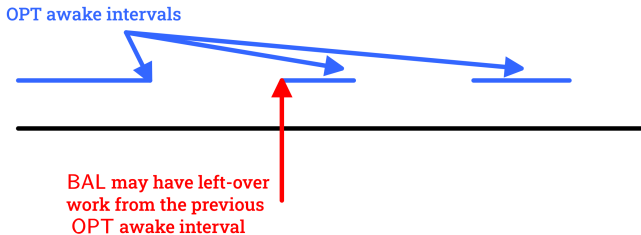
τ_i was too large for BAL to run in serial, but OPT ran τ_i in serial:

$$C_{\text{OPT}}^i \geq \sigma_i + t_i \geq C_{\text{BAL}}^{i-1}.$$

Thus,

$$\begin{aligned} C_{\text{BAL}}^i &= C_{\text{BAL}}^{i-1} + \pi_i/p \\ &\leq C_{\text{OPT}}^i + \sigma_i \\ &\leq 2C_{\text{OPT}}^i. \end{aligned}$$

Extending To Awake Time



Solution: if BAL starts an awake interval with more work BAL wont get further behind on this extra work.

Extending to Awake Time

Lemma 11

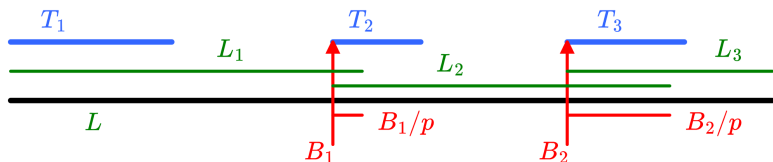
If BAL starts (balanced) with B extra work and then handles the same TAP as OPT then

$$C_{\text{BAL}} \leq 3C_{\text{OPT}} + B/p.$$

Extending to Awake Time

Theorem 12

BAL is a 3-competitive decide on arrival scheduler for awake time.



T_1, T_2, T_3 : OPT completion times

L_1, L_2, L_3 : BAL completion times

L : BAL total completion time

B_1, B_2 : extra work

$$L_1 \leq 3T_1 + 0$$

$$L_2 \leq 3T_2 + B_1/p$$

$$L_3 \leq 3T_3 + B_2/p$$

$$L = L_1 - B_1/p + L_2 - B_2/p + L_3 \leq 3(T_1 + T_2 + T_3)$$

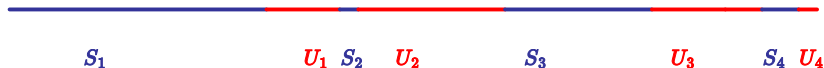
Parallel Work Oblivious Scheduler – Analysis

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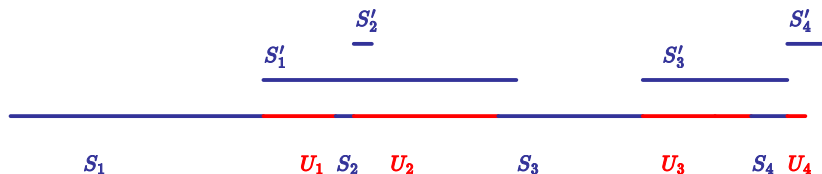


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Proof: Let S'_i be a copy of S_i , shifted to start at the end of S_i .
We claim that $\bigcup_j U_j \subseteq \bigcup_k S'_k$.

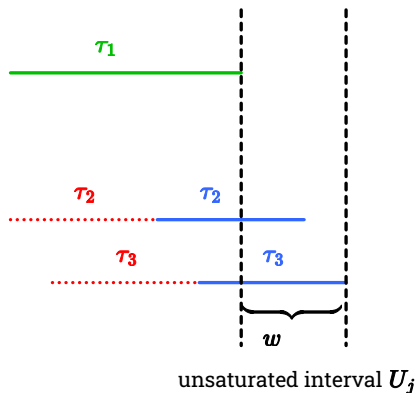


Lemma: PRO is saturated at least $1/2$ the time

Claim 1

Let w be maximum over tasks i present at the start of U_j of the serial work remaining on task i . Then, $|U_j| \leq w$.

Proof:

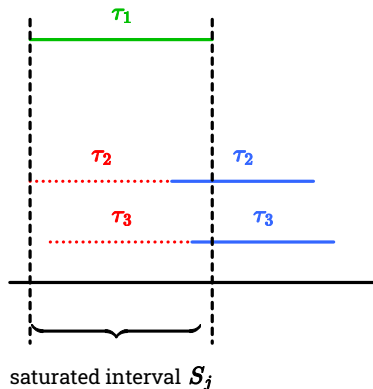


Lemma: PRO is saturated at least $1/2$ the time

Claim 2 (2)

Suppose task i is started in serial during saturated interval S_j .
Then, $|S_j| \geq \sigma_i$.

Proof:



Lemma: PRO is saturated at least $1/2$ the time

Claim 3 (3)

Suppose that task i is started in serial at time t and runs during an unsaturated interval $U_j = [a, b]$. Then task i is allocated a processor at each step in $[t, a]$.

Proof: If serial task i gets work stolen from it at some time t , then PRO must have p serial tasks with at least as much remaining work as task i at time t . Then, PRO will remain saturated (at least) until task i is finished.

Lemma: PRO is saturated at least $1/2$ the time

Corollary 14

For each unsaturated interval U_j , there is a saturated interval S_k such that $U_j \subseteq S'_k$.

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S_k = the saturated interval when task i was started.

Let $U_j = [a, b]$, let $t \in S_k$ be the time when task i is started.

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- So $U_j \subseteq [a, a + \sigma_i - (a - t)] = [a, t + \sigma_i] \subseteq [t, t + \sigma_i]$.

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- Claim 2 $\implies |S_k| \geq \sigma_i$

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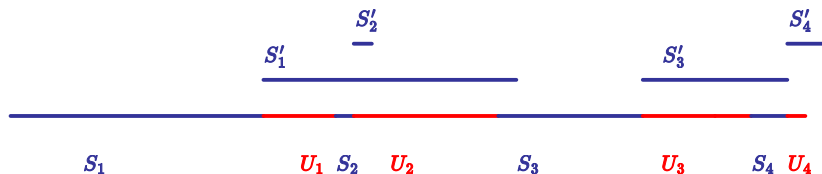
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- So $U_j \subseteq [t, t + |S_k|]$. □

Lemma: PRO is saturated at least $1/2$ the time

We have shown $\bigcup_j U_j \subseteq \bigcup_k S'_k$, which gives:

Lemma 15

PRO is saturated at least $1/2$ of the time.

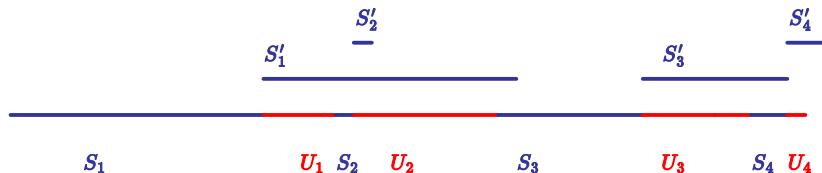


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Next: bound saturated time by analyzing PRO's work.

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T_{OPT} : optimal awake time on the tasks.

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Proof idea:

Bound work on each of four (non-exclusive) categories of tasks τ :

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Bound work on each of four (non-exclusive) categories of tasks τ :

1. PRO runs τ is serial.

Lemma: PRO's saturated time is at most $3T_{\text{OPT}}$

T_{OPT} : optimal awake time on the tasks.

Lemma 16

The amount of time that PRO is saturated is at most $3T_{\text{OPT}}$.

Proof idea:

Bound work on each of four (non-exclusive) categories of tasks τ :

1. PRO runs τ is serial.
2. PRO runs τ in parallel starting after OPT finishes τ .

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Proof idea:

Bound work on each of four (non-exclusive) categories of tasks τ :

1. PRO runs τ is serial.
2. PRO runs τ in parallel starting after OPT finishes τ .
3. PRO runs τ in parallel completely during times when OPT has uncompleted tasks.

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T_{OPT} : optimal awake time on the tasks.

Lemma 16

The amount of time that PRO is saturated is at most $3T_{\text{OPT}}$.

Proof idea:

Bound work on each of four (non-exclusive) categories of tasks τ :

1. PRO runs τ is serial.
2. PRO runs τ in parallel starting after OPT finishes τ .
3. PRO runs τ in parallel completely during times when OPT has uncompleted tasks.
4. PRO runs τ in parallel starting before OPT finishes τ , but PRO's execution of τ overlaps with a time when OPT has no uncompleted tasks.

PRO Analysis — Type 1 and 2 Tasks

Type 1: PRO runs τ is serial.

Type 2: PRO runs τ in parallel starting after OPT finishes τ .

Claim 4 (1,2)

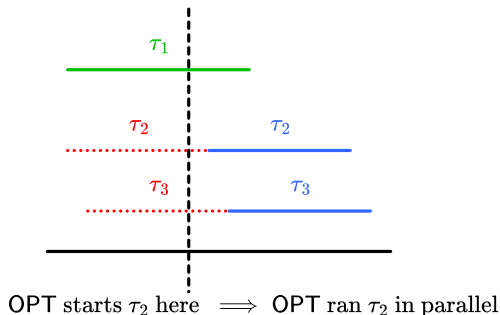
PRO spends at most pT_{OPT} work on tasks of types (1) and (2).

PRO Analysis — Type 1 and 2 Tasks

Type 1: PRO runs τ is serial.

Type 2: PRO runs τ in parallel starting after OPT finishes τ .

Proof: If τ_i is a type (2) task then OPT finishes τ_i faster than σ_i , or else PRO would have started τ_i in serial. Thus, OPT must run type (2) tasks in parallel.

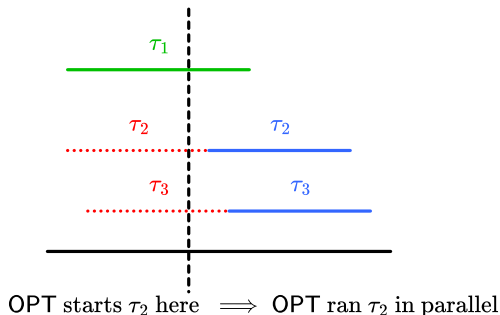


PRO Analysis — Type 1 and 2 Tasks

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Proof: If τ_i is a type (2) task then OPT finishes τ_i faster than σ_i , or else PRO would have started τ_i in serial. Thus, OPT must run type (2) tasks in parallel.



Thus, the total work performed by OPT is at least the sum of π_i for type (2) tasks and σ_i for type (1) tasks.

PRO Analysis — Type 3 Tasks

Type 3: PRO runs τ in parallel completely during times when OPT has uncompleted tasks.

Claim 4 (3)

PRO spends at most pT_{OPT} work on tasks of types (3).

Proof: Clear.

PRO Analysis — Type 4 Tasks

Type 4: PRO runs τ in parallel starting before OPT finishes τ , but PRO's execution of τ overlaps with a time when OPT has no uncompleted tasks.

Claim 5 (4)

PRO spends at most pT_{OPT} work on tasks of types (4).

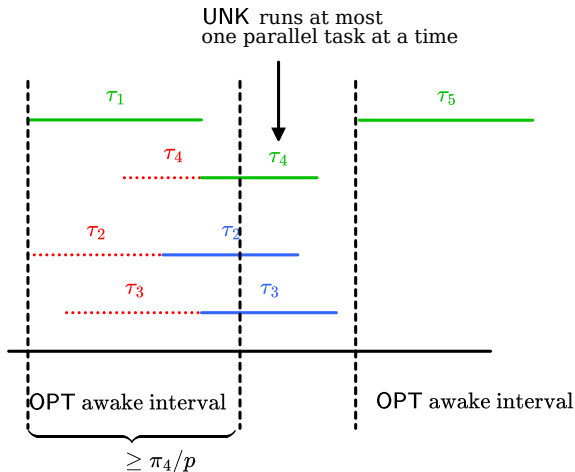
PRO Analysis — Type 4 Tasks

Type 4: PRO runs τ in parallel starting before OPT finishes τ , but PRO's execution of τ overlaps with a time when OPT has no uncompleted tasks.

Proof: For each OPT awake interval I there is at most one type (4) task that starts during I in parallel and runs past the end of I . The length of I is at least π_i/p for this type (4) task.

PRO Analysis — Type 4 Tasks

Type 4: PRO runs τ in parallel starting before OPT finishes τ , but PRO's execution of τ overlaps with a time when OPT has no uncompleted tasks.



PRO Analysis: Combining the Lemmas

Theorem 17

PRO is a 6-competitive parallel work oblivious scheduler for awake time.

PRO Analysis: Combining the Lemmas

Theorem 17

PRO is a 6-competitive parallel work oblivious scheduler for awake time.

Proof: PRO is saturated for at least $1/2$ of its time steps, and has at most $3T_{OPT}$ saturated time steps. \square