

# Complexity of Art Gallery Variants

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Geometric Computing

# The Art Gallery Problem

**Input:** Polygon  $P$ , number of guards  $g$ .

**Output:** Is there a placement of  $g$  guards that can see all of  $P$ ?

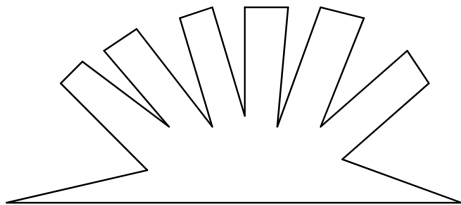


Figure: An Art Gallery

Polygon representation:  $P$  is represented as a list of  $n$  vertices which are pairs of  $B$  bit binary numbers in  $\{i \cdot 2^{-B} \mid i \in [2^B]\}$ .

# Can't Always Place Guards at Vertices

## Theorem (Chvatal)

$\lfloor n/3 \rfloor$  *vertex guards always suffice.*

We can efficiently compute a set of  $\lfloor n/3 \rfloor$  guards that suffice by triangulating  $P$  and 3-coloring the resulting graph.

# Can't Always Place Guards at Vertices

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But, if we want to *minimize* the number of guards, it's useful to place guards off of vertices.

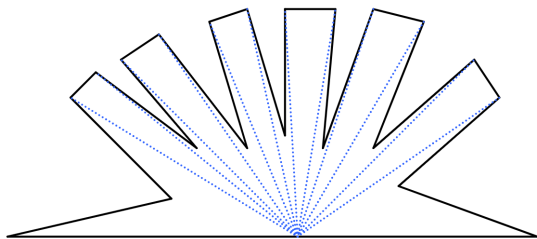


Figure: One guard suffices, but need many vertex guards.

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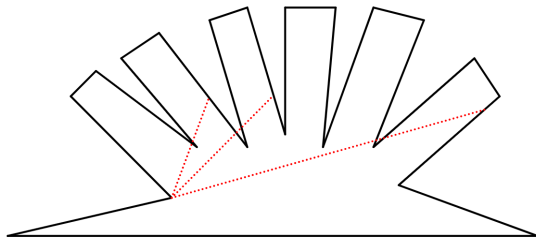


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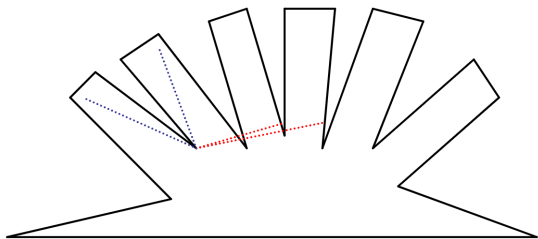


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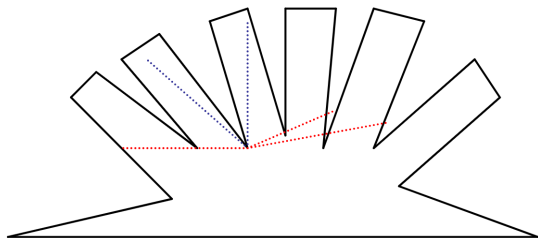


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# Complexity of Art Gallery

**Question:** Is Art Gallery in NP?

**Answer:** Probably not.

## Definition ( $\exists\mathbb{R}$ formula)

$\exists\mathbb{R}$  is the set of all true formulas

$$\exists X_1, X_2, \dots, X_n \in \mathbb{R} \mid \Phi(X_1, \dots, X_n)$$

where  $\Phi$  is a well-formed sentence involving variables  $X_1, \dots, X_n$  and symbols  $\vee, \wedge, \neg, 0, 1, +, -, \cdot, (, ), =, <, \leq$ .

**Example:**

$$\exists(x, y) \mid x > 0 \wedge y > 0 \wedge x + y < 1.$$



# Complexity of Art Gallery

**Question:** Is Art Gallery in NP?

**Answer:** Probably not.

Theorem (Abrahamsen, Adamaszek, Miltzow STOC'18)

*Art Gallery is  $\exists\mathbb{R}$ -Complete.*

Conjecture

$\text{NP} \subsetneq \exists\mathbb{R}$ .

Why is  $\exists\mathbb{R}$  potentially larger than NP?

Problems in NP have short certificates, but the variables we quantify over can be real, seems hard to write down  $X_1, \dots, X_n$  in a way that makes checking  $\phi(X_1, \dots, X_n)$  easy.

# Art Gallery Variants

- **Line Guard:** is it possible to guard an art gallery with  $g$  line segments?  
Requirement: every point in the art gallery can be seen by some point on some line.
- **Shape Guard:** is it possible to guard an art gallery with  $g$  (fixed) shapes (e.g., radius  $\varepsilon$  circles)?  
Requirement: every point in the art gallery can be seen by some point in some shape.
- **3D Line Guard:** Line guard, but in 3D.
- **Promise Point Guard:** Distinguish between two cases:
  1.  $P$  can be guarded by  $g$  point guards.
  2.  $P$  can't be guarded by  $g$   $\varepsilon$ -radius circle guards.

# Results

## Theorem

*Line Guard is in  $\exists\text{IR}$ .*

## Theorem

*Promise Point Guard is in NP.*

## Theorem

*3D Line Guard is  $\exists\text{IR}$ -hard.*

# LineGuard $\in \exists\mathbb{R}$ Proof Sketch

## Try 1:

$\exists k$  line segments such that  $\forall (x, y) \in P$ ,

$\exists (x', y')$  a point on one of our line segments such that

$(x', y')$  can see  $(x, y)$ .

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Kind of...



# LineGuard $\in \exists \mathbb{R}$ Proof Sketch

## Definition

$$X = \{\text{corners of polygon}\} \cup \{\text{guard segment endpoints}\}$$

$$\mathcal{L} = \{\text{Lines joining points in } X\}$$

$$\mathcal{R} = \{\text{regions in the arrangement defined by } \mathcal{L}\}$$

$$C = \{\text{Centroids of regions in } \mathcal{R}\}$$

Claim: If the guard segments can see all points in  $C$  then they can see the entire polygon  $P$ .

Note:  $C$  depends on the guard locations. This is to be expected, because we do not believe that LineGuard  $\in \text{NP}$ .

# LineGuard $\in \exists \mathbb{R}$ Proof Sketch

## Lemma

*If guard segment  $\ell$  can see any point inside region  $R \in \mathcal{R}$  then  $\ell$  can see all of  $R$ .*

## Corollary

*If the guard segments can all points in  $C$  then they can see all points in  $P$ .*

## Corollary

LineGuard  $\in \exists \mathbb{R}$ .

## LineGuard $\in \exists \mathbb{R}$ Proof Sketch

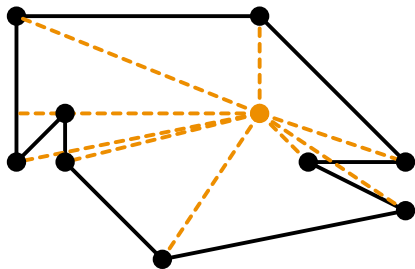


Figure: If a point  $x \in X$  (i.e. a polygon vertex or a guard segment endpoint) can see any point inside region  $R \in \mathcal{R}$ , then that point can see the whole region.

# LineGuard $\in \exists \mathbb{R}$ Proof Sketch

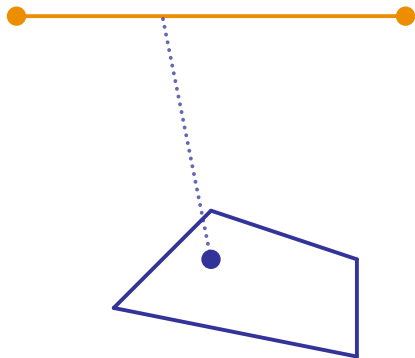


Figure: Suppose some point along a guard segment can see some point of a region  $R$ .

# LineGuard $\in \exists \mathbb{R}$ Proof Sketch

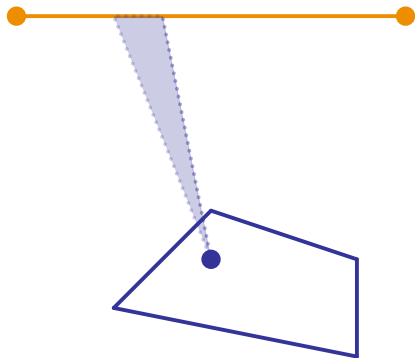


Figure: Suppose some point along a guard segment can see some point of a region  $R$ . Sweep the line of sight passing through that point.

# LineGuard $\in \exists \mathbb{R}$ Proof Sketch

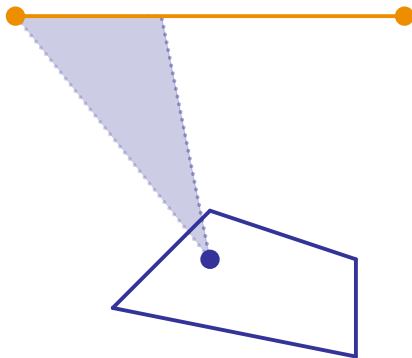


Figure: Sweep to endpoint without encountering an obstacle  $\implies$   
endpoint of guard segment can see a point of  $R \implies$  endpoint can see  
all of  $R$ .

# LineGuard $\in \exists \mathbb{R}$ Proof Sketch

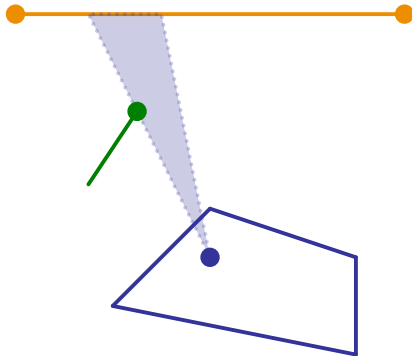


Figure: So, suppose sweep encounters an obstacle.

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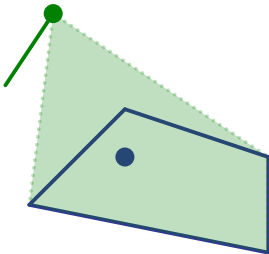


Figure: So, suppose sweep encounters an obstacle. Obstacle is a vertex of  $P$  that sees some point of  $R$ , so sees all of  $R$ .



# LineGuard $\in \exists \mathbb{R}$ Proof Sketch

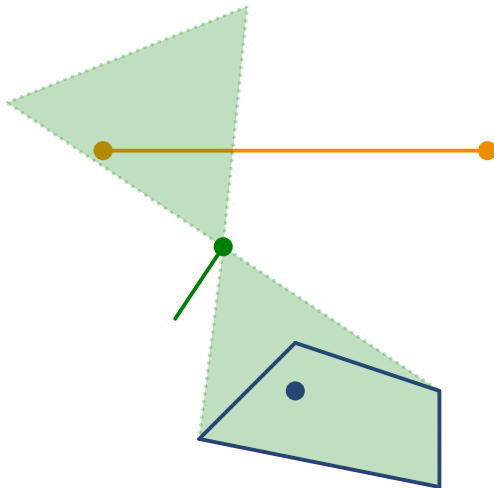


Figure: Look at the angle for which  $R$  is in the “field of view” of the obstacle, and extend backwards.

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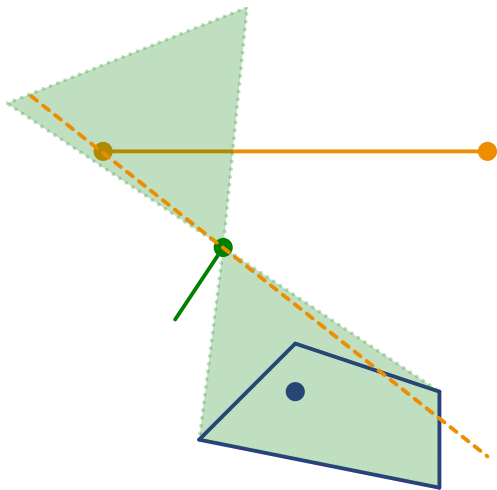


Figure: Any point from  $X$  in this “field of view” would generate a line in the arrangement splitting  $R$ , contradicting the fact that  $R$  is a region of the arrangement. So, guard segment endpoints not in field of view.

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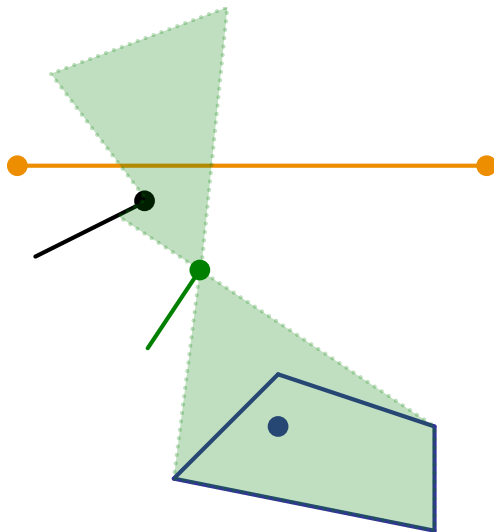


Figure: Also, no other obstacles in field of view to restrict vision from the guard segment to the green point.

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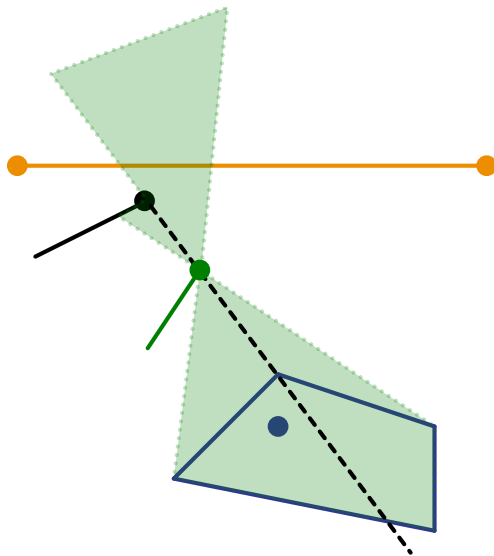


Figure: Also, no other obstacles in field of view to restrict vision from the guard segment to the green point, because they would likewise split  $R$ .

# LineGuard $\in \exists \mathbb{R}$ Proof Sketch

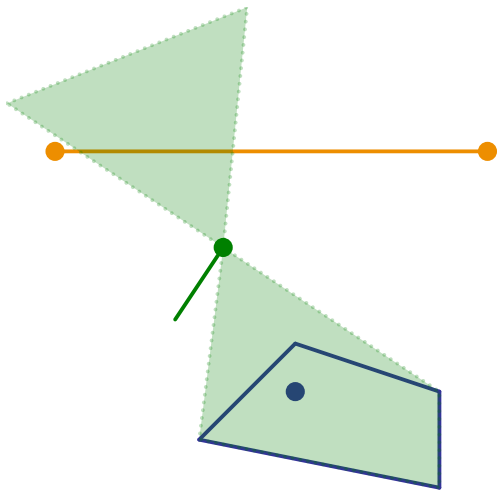


Figure: But now, for every line from the green point to a point in  $R$ , extending that line backwards must intersect the guard segment before it hits any other object. So guard segment sees all of  $R$ .